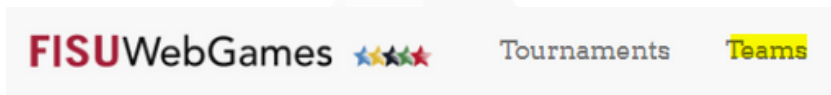
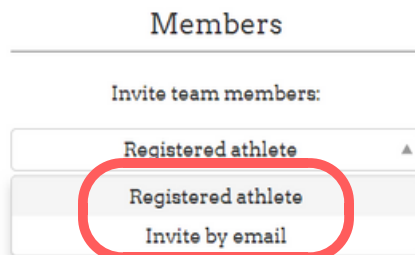


Team registration

- 1) The head of the team must access the website www.fisuwebgames.com or directly through the link <http://profile.fisuwebgames.com>
- 2) In the portal screen make your login or create it, if you do not have one
- 3) In the main menu click on "teams".

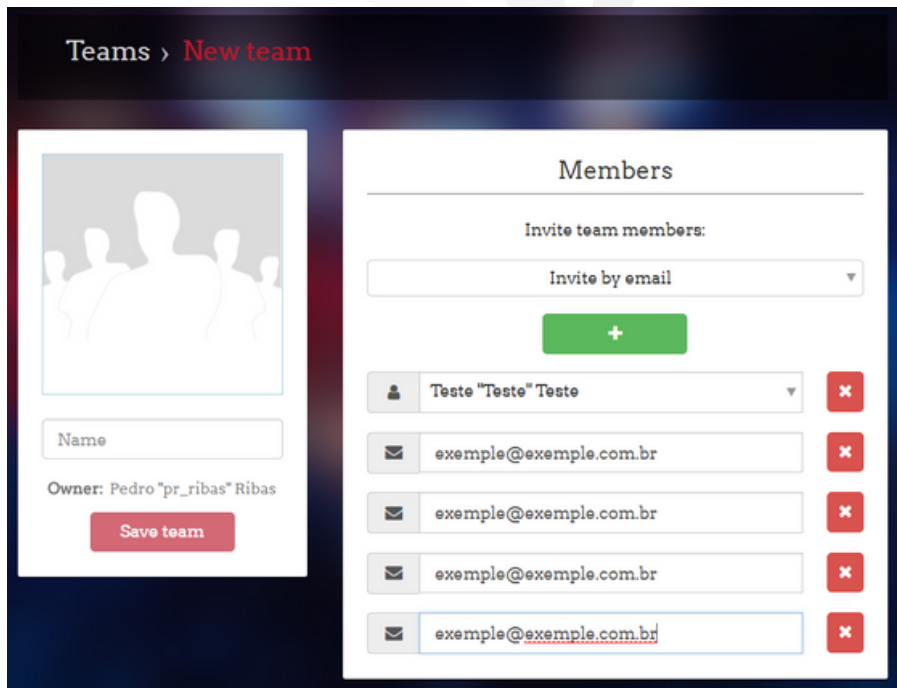


- 4) To create your team, click on the right corner of the screen in a "new team"
- 5) Enter the name of your team on the left corner of the screen and invite the others players. There are two options of invitation:
 - i. You may use the players login to invite them to your team or, if they did not subscribe at FWG site yet, just send an e-mail inviting them.



ii. Select one of the options, by clicking on the “+” button. Fullfill in the login or email of the choosen player.

iii. Your screen will be as shown below. In that example the team will have 6 athletes, the captain, who made the team subscription + 5 players



The screenshot shows a web interface for creating a new team. At the top, it says "Teams > New team". On the left, there is a placeholder for a team photo showing silhouettes of people. Below the photo is a "Name" input field and the text "Owner: Pedro 'pr_ribas' Ribas". A red "Save team" button is at the bottom of this section. On the right, the "Members" section is titled "Members" and has a sub-header "Invite team members:". Below this is a dropdown menu set to "Invite by email" and a green button with a white "+" sign. There are five member slots, each with a dropdown menu, an email input field, and a red "x" button to remove the member. The first slot has a name "Teste 'Teste' Teste" and an email "exemple@exemple.com.br". The other four slots have the email "exemple@exemple.com.br". The fifth slot has the email "exemple@exemple.com.br" with a red underline.

iv. Click on “Save Team” and your team will be registered

Registration in the ESWUL

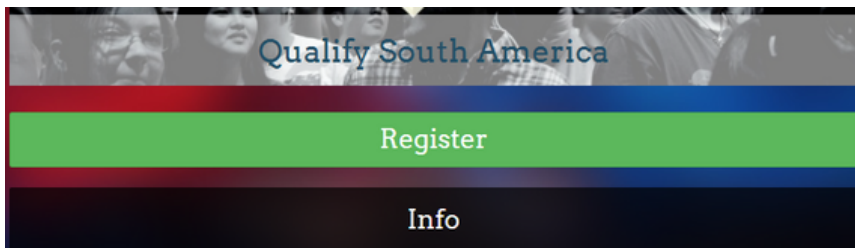
1) In the website main menu click at the “tournaments”



2) Choose the game you want to sign up from the 4 options: Dota2, Overwatch, Hearthstone and LOL

3) Now choose your country and click on the option

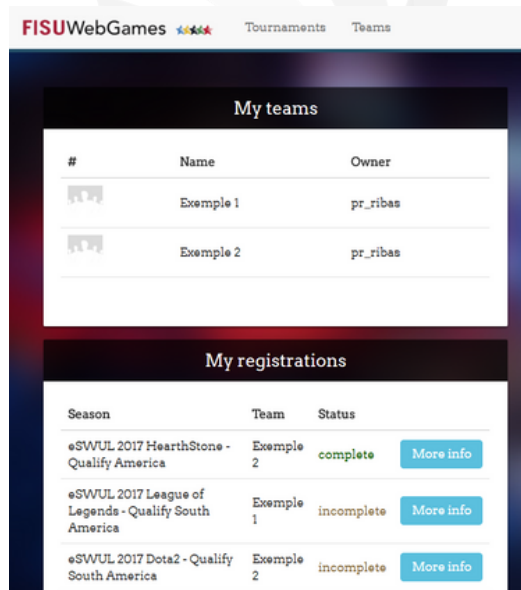
4) If the registration for your country is open. The “registration button” will appear, as shown below. If not, you must wait until the date of tournament opening.



- i. Click on the option “already have a registered team”
- ii. Select your team on the screen
- iii. Read the regulation and terms of use of the site. If you agree, give a positive check to accept the terms. Your subscription will only be confirmed after that.

5) You will receive a message "Thank you for signing up for the tournament". Just close the message to access the main website again.

6) In the option "My Registrations" in the main screen will appear the registration record that you just made.



The screenshot shows the FISUWebGames interface. At the top, there are navigation links for 'Tournaments' and 'Teams'. Below this, there are two main sections: 'My teams' and 'My registrations'.

My teams

#	Name	Owner
	Exemple 1	pr_ribas
	Exemple 2	pr_ribas

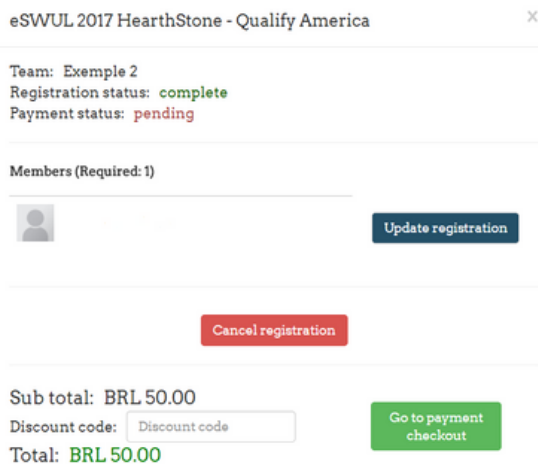
My registrations

Season	Team	Status	
eSWUL 2017 HearthStone - Qualify America	Exemple 2	complete	More info
eSWUL 2017 League of Legends - Qualify South America	Exemple 1	incomplete	More info
eSWUL 2017 Dota2 - Qualify South America	Exemple 2	incomplete	More info

Observe the status of your application, it may be incomplete for three reasons:

- Minimum / maximum number of players (Registration status)
- Invitation of players not accepted (Membership Status)
- Payment pending (Settlement Status)


7) In "My Registration", click on the button "More Infos" to find out about the pendencies. It will appear the screen below



eSWUL 2017 HearthStone - Qualify America ×

Team: Exemple 2
Registration status: **complete**
Payment status: **pending**

Members (Required: 1)

 [Update registration](#)

[Cancel registration](#)

Sub total: BRL 50.00
Discount code: [Go to payment checkout](#)
Total: **BRL 50.00**

i. With the registration status "complete" the option to go to the payment system

ii. If the registration status is incomplete, you will need to change your team's registration, then return to the screen above and click on "Update Registration", the system will update

7) When you access the payment system, simply enter your information and wait for the subscription confirmation.

8) Later you will receive an email from your team with all information towards the competition check-in.